Fail-Slow at Scale

Evidence of Hardware Performance Faults in Large Production Systems

Haryadi S. Gunawi¹, Riza O. Suminto¹, Russell Sears², Casey Golliher², Swaminathan Sundararaman³, Xing Lin⁴, Tim Emami⁴, Weiguang Sheng⁵, Nematollah Bidokhti⁵, Caitie McCaffrey⁶, Gary Grider⁷, Parks M. Fields⁷, Kevin Harms⁸, Robert B. Ross⁸, Andree Jacobson⁹, Robert Ricci¹⁰, Kirk Webb¹⁰, Peter Alvaro¹¹, H. Birali Runesha¹², Mingzhe Hao¹, Huaicheng Li¹





























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Cascading impact!





□ **Disk** throughput dropped to 100 KB/s due to vibration



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- Memory cards degraded to 25% speed due to a loose NVDIMM connection
- □ CPUs ran in 50% speed due to lack of power



Fail-slow Hardware

Hardware that is still running and functional but in a degraded mode, significantly slower than its expected performance



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- ☐ In existing literature:
 - "fail-stutter" [Arpaci-Dusseau(s), HotOS 'II]
 - "gray failure" [Huang et al. @ HotOS '17]
 - "Imp mode" [Do et al. @ SoCC '13, Gunawi et al. @ SoCC '14, Kasick et al. @ FAST '10]

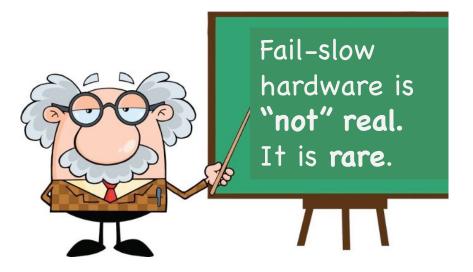


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 - (But only 8 stories per paper on avg. and mixed with SW issues)

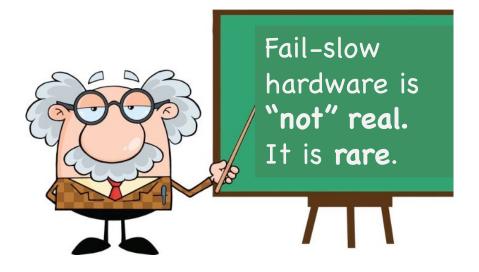


Believe it?





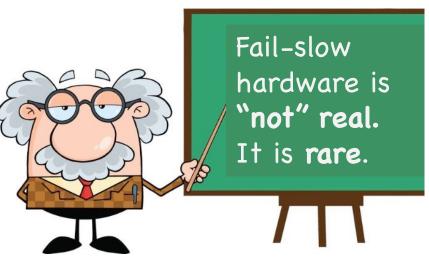
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Evidences from ...

Institution	#Nodes
Company 1	>10,000
Company 2	150
Company 3	100
Company 4	>1,000
Company 5	>10,000

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Univ. A	300		
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Table 2: Operational scale.



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Table 2: Operational scale.



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Methodology

- An institution reports a unique set of root causes
 - "A corrupt buffer that slows down the networking card (causing packet loss and retransmission)"
 - Counted as 1 report from the institution (although might have happened many times)



Important Findings and Observations

- §3.1 **Varying root causes:** Fail-slow hardware can be induced by internal causes such as firmware bugs or device errors/wear-outs as well as external factors such as configuration, environment, temperature, and power issues.
- §3.2 **Faults convert from one form to another:** Fail-stop, -partial, and -transient faults can convert to fail-slow faults (*e.g.*, the overhead of frequent error masking of corrupt data can lead to performance degradation).
- §3.3 **Varying symptoms:** Fail-slow behavior can exhibit a permanent slowdown, transient slowdown (up-and-down performance), partial slowdown (degradation of sub-components), and transient stop (*e.g.*, occasional reboots).
- §3.4 **A long chain of root causes:** Fail-slow hardware can be induced by a long chain of causes (*e.g.*, a fan stopped working, making other fans run at maximal speeds, causing heavy vibration that degraded the disk performance).
- §3.4 Cascading impacts: A fail-slow hardware can collapse the entire cluster performance; for example, a degraded NIC made many jobs lock task slots/containers in healthy machines, hence new jobs cannot find enough free slots.
- §3.5 Rare but deadly (long time to detect): It can take hours to months to pinpoint and isolate a fail-slow hardware due to many reasons (e.g., no full-stack visibility, environment conditions, cascading root causes and impacts).

Suggestions

- §6.1 **To vendors:** When error masking becomes more frequent (*e.g.*, due to increasing internal faults), more explicit signals should be thrown, rather than running with a high overhead. Device-level performance statistics should be collected and reported (*e.g.*, via S.M.A.R.T) to facilitate further studies.
- §6.2 **To operators:** 39% root causes are external factors, thus troubleshooting fail-slow hardware must be done online. Due to the cascading root causes and impacts, full-stack monitoring is needed. Fail-slow root causes and impacts exhibit some correlation, thus statistical correlation techniques may be useful (with full-stack monitoring).
- §6.3 **To systems designers:** While software systems are effective in handling fail-stop (binary) model, more research is needed to tolerate fail-slow (non-binary) behavior. System architects, designers and developers can fault-inject their systems with all the root causes reported in this paper to evaluate the robustness of their systems.

Table 1: Summary of our findings and suggestions.



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Cascading root causes



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- Cascading root causes
- Cascading impacts



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 - Permanent, transient, and partial slowdown, and transient stop
- 4 Cascading nature
 - Cascading root causes
 - Cascading impacts
- (5) Rare but deadly
 - Long time to detect (hours to months)



1 Varying root causes



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		Hardware types					
Internal	Root	SSD	Disk	Mem	Net	CPU	Total
root	Device errors	10	8	9	10	3	40
causes	Firmware bugs	6	3	0	9	2	20
	Temperature	1	3	0	2	5	11
External	Power	1	0	1	0	6	8
root	Environment	3	5	2	4	4	18
causes	Configuration	1	1	0	2	3	7
	Unknown	0	3	1	2	2	8



- Internal
 - Device errors/wearouts

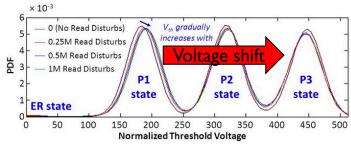


- Internal
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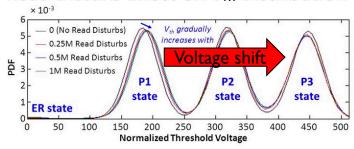
Read Disturb Effect on V_{+b} Distribution





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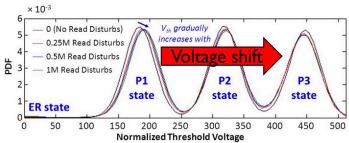
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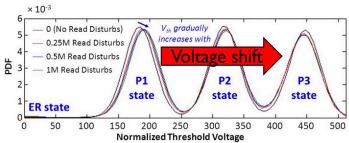


```
read(page X, Vth=v1)
read(page X, Vth=v2)
read(page X, Vth=v3)
```



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Read Disturb Effect on V_{th} Distribution

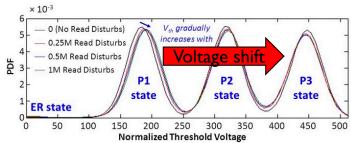


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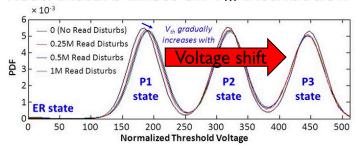


```
read(page X, Vth=v1)
read(page X, Vth=v2)
read(page X, Vth=v3)
read(page X, Vth=v4)
4x slower
```



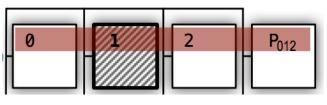
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Picture from http://slideplayer.com/slide/10095910/

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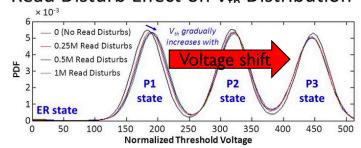


RAIN: Redundant Array of Independent NAND



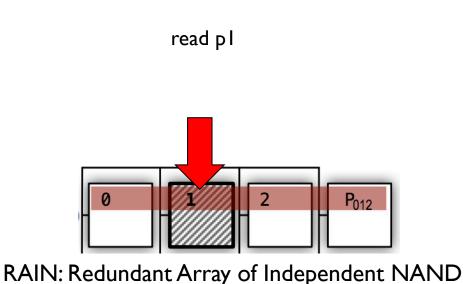
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Read Disturb Effect on V_{+h} Distribution



Picture from http://slideplayer.com/slide/10095910/

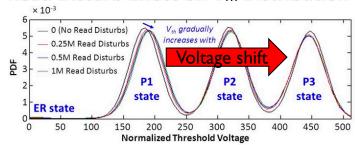
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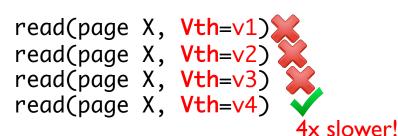


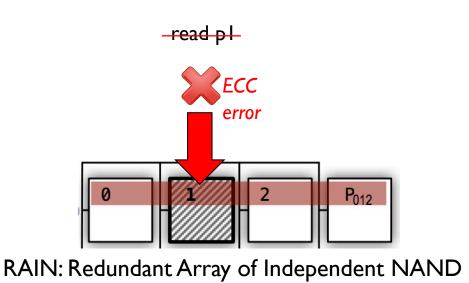


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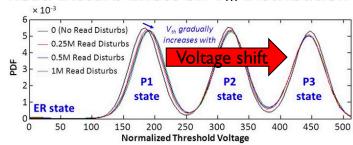




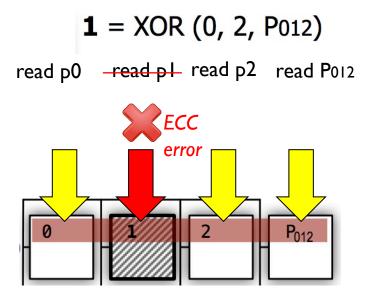


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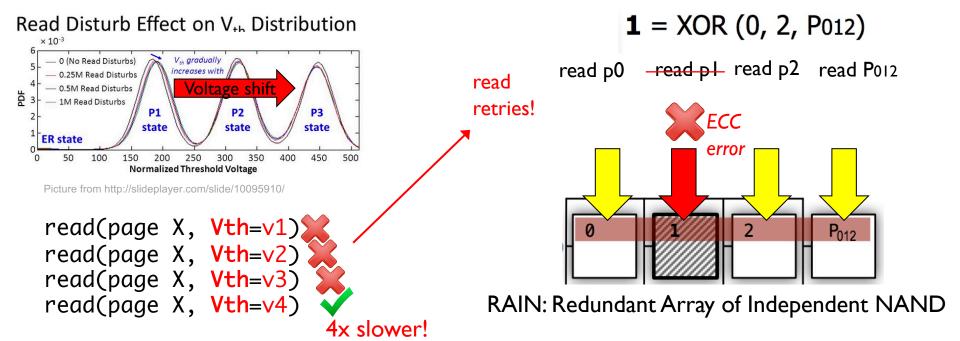
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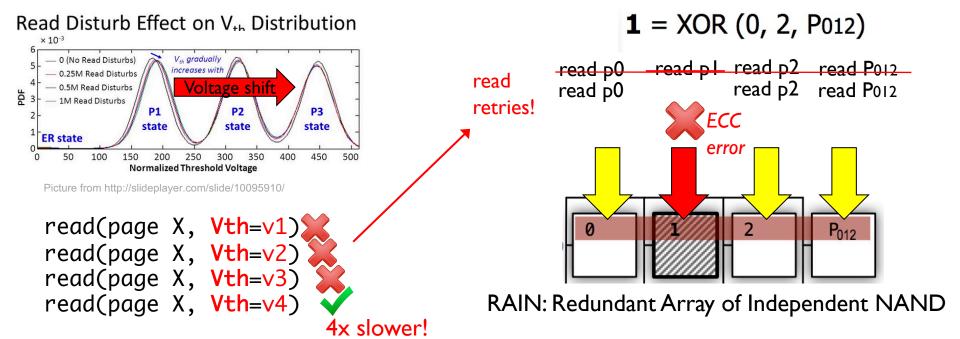


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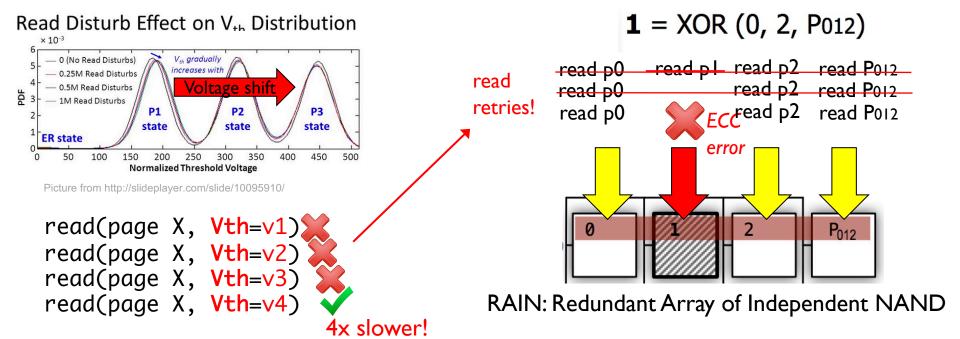


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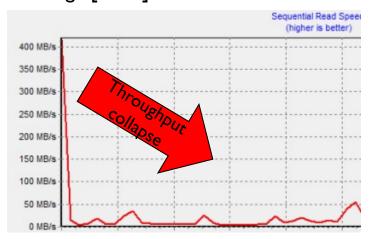
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 - SSD firmware bugs throttled μs to ms read performance



- Internal
 - Device errors
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 - [No details, proprietary component]
 - SSD firmware bugs throttled us to ms read performance
 - Another example: 840 EVO firmware bugs [2014]



https://www.anandtech.com/show/8550/samsung-acknowledges-the-ssd-840-evo-read-performance-bug-fix-is-on-the-way



Internal Device errors and firmware bugs [More details in paper]

SSD	Disk	Memory	Network	Processors
Firmware bugs (us to ms read performance, internal metadata writes triggering assertion); Read retries with different voltages; RAIN/parity-based read reconstruction; Heavy GC in partially-failing SSD (not all chips are created equal); Broken parallelism by suboptimal wear-leveling; Hot temperature to wear-outs, repeated erases, and reduced space; Write amplification.	Firmware bugs (jitters, occasional timeouts, read retries, read-after-write mode); Device wearouts (disabling bad platters); Weak heads (gunk/dust accumulates between disk heads and platters); and other external factors such as temperature and vibration.	Address errors causing expensive ECC checks and repairs; Reduced space causing more cache hits; Loose NVDIMM connection; SRAM control-path errors causing recurrent reboots (transient stop).	Firmware bugs (buggy routing algorithm, multicast bad performance); NIC driver bugs; buggy switch-NIC auto-negotiation; Starving from electrons (bad design specification); bad VSCEL laser; Bitflips in device buffer; Loss packets cause TCP retries and collapse.	Buggy BIOS firmware down-clocking CPUs; Other external causes such as hot temperature and lack of power.



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- External
 - Temperature



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- → Corrupt packets
- → Heavy TCP retransmission



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Faster SSD wearouts, bad Vth → more read retries



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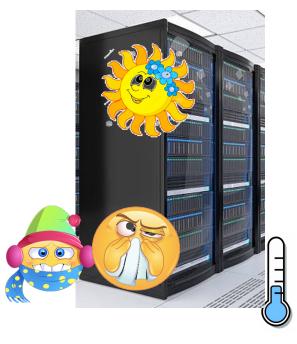


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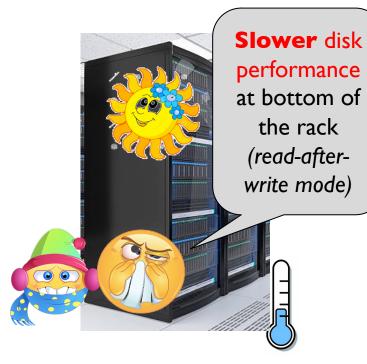


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4 machines, 2 power supplies



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I dead power → 50% CPU speed



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Power-hungry applications → throttling neighboring CPUs



- Internal [Device errors, firmware bugs]
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 - Altitude, pinched cables, etc.
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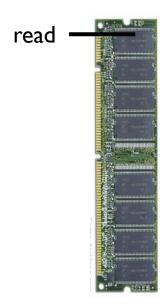
- Internal [Device errors, firmware bugs]
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 - A BIOS incorrectly downclocking CPUs of new machines
 - Initialization code disabled processor cache



- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- 2 Faults convert
 - Fail-transient → fail-slow

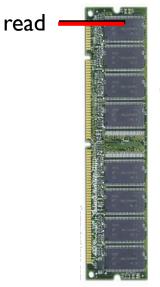


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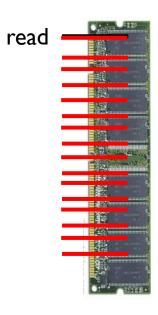
Bit flips → ECC repair (error masking)

Okay if rare



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But, **frequent** errors

- → frequent error-masking/repair
- > repair latency becomes the common case

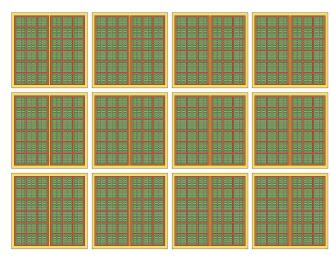


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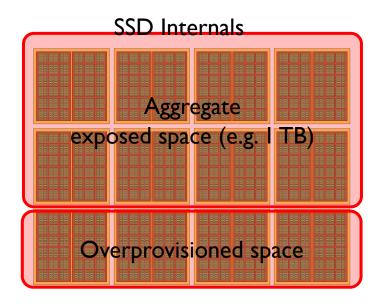
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SSD Internals





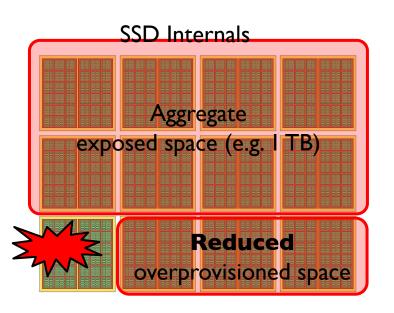
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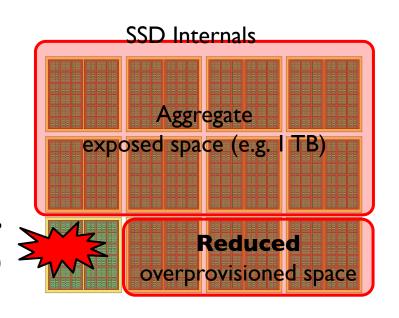
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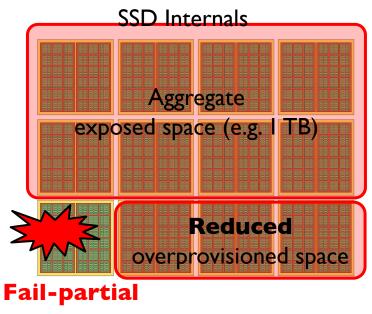


- → Reduced overprovisioned space
- → More frequent GCs → **Slow** SSD



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 - Fail-partial → fail-slow

"Not all chips are created equal" (some chips die faster)



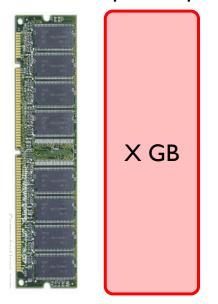
- → Reduced overprovisioned space
- → More frequent GCs → **Slow** SSD •





- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- **2** Faults convert
 - Fail-transient → fail-slow
 - Fail-partial → fail-slow

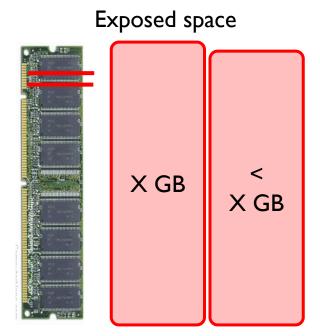
Exposed space





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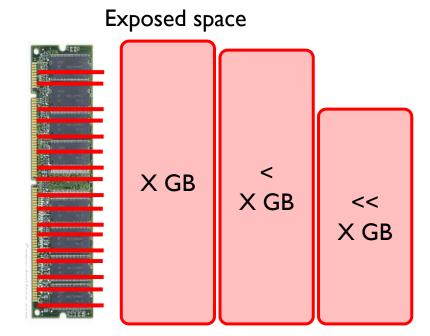
Custom memory chips that mask (hide) bad addresses





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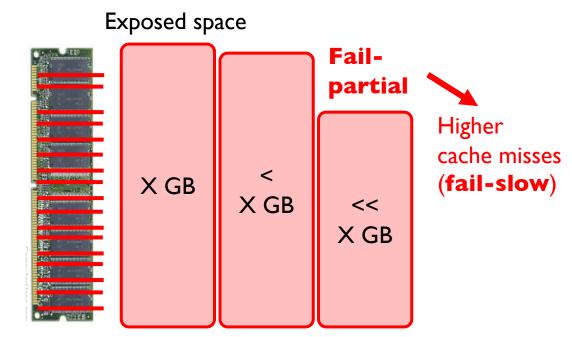
Custom memory chips that mask (hide) bad addresses





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Custom memory chips that mask (hide) bad addresses

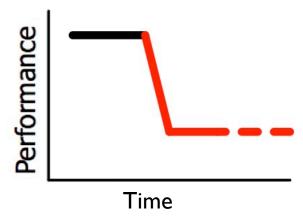




- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- 2 Faults convert Fail-stop, -transient, -partial → fail-slow
- **3 Varying symptoms**

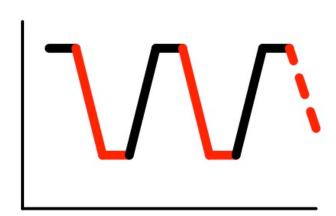


- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- 2 Faults convert Fail-stop, -transient, -partial -> fail-slow
- **3 Varying symptoms**
 - Permanent slowdown





- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- 2 Faults convert Fail-stop, -transient, -partial -> fail-slow
- **3 Varying symptoms**
 - Permanent slowdown _..
 - Transient slowdown





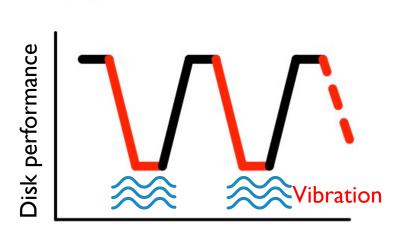
- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- 2 Faults convert Fail-stop, -transient, -partial → fail-slow
- **3 Varying symptoms**
 - − Permanent slowdown ___
 - Transient slowdown

CPU performance



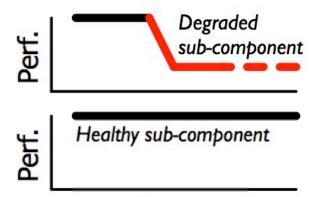
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CPU performance



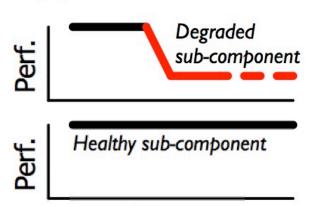


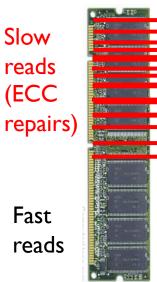
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- **3 Varying symptoms**
 - − Permanent slowdown ___
 - Transient slowdown | W.
 - Partial slowdown





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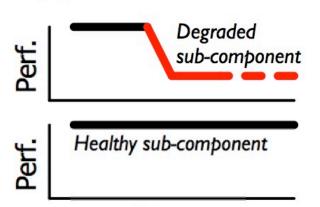


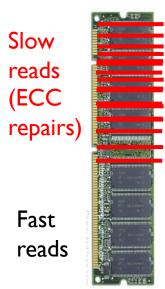




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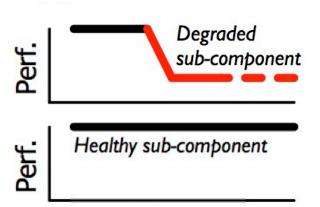
Small packets (fast)

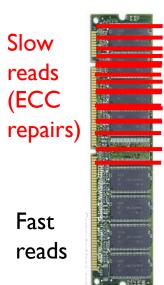
>1500-byte packets (very slow)



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- Partial slowdown







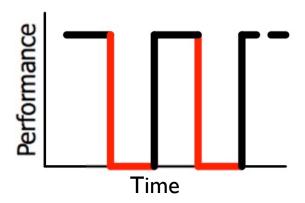
Small packets (fast)

>1500-byte packets (very slow)

[Buggy firmware/config related to jumbo frames]



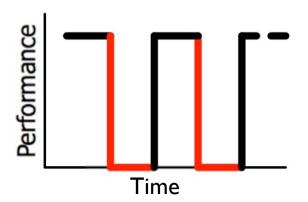
- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
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- **3 Varying symptoms**
 - − Permanent slowdown ___
 - Transient slowdown | W.
 - Partial slowdown
- Degraded sub-componer
- Transient stop





- (1) Varying root causes Device errors, firmware, temperature, power, environment, configuration
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- Transient slowdown | W.
- Partial slowdown
- Transient stop



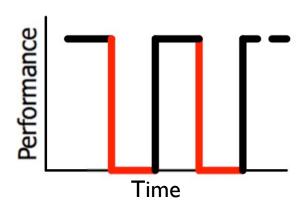


A bad batch of SSDs "disappeared" and then reappeared



- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
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- Permanent slowdown ___
- Transient slowdown
 - Degrade
- Partial slowdown
- Degraded sub-component
- Transient stop





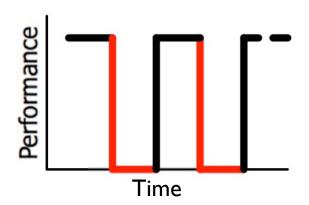
A bad batch of SSDs "disappeared" and then reappeared

A firmware bug triggered hardware assertion failure



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- Transient slowdown
- **√**√;
- Partial slowdown
- Degraded sub-component
- Transient stop





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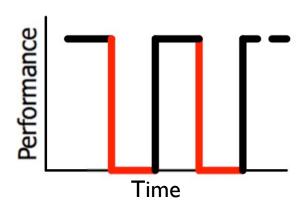
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- Permanent slowdown ___
- Transient slowdown
- V
- Partial slowdown
- Degraded sub-composent Healthy sub-component
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A bad batch of SSDs "disappeared" and then reappeared

A firmware bug triggered hardware assertion failure



Uncorrectable bit flips in SRAM control paths



- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
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- 3 Varying symptoms Permanent, transient, partial slowdown and transient stop
- **4** Cascading nature



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 - Cascading root causes



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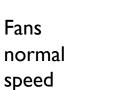


Fans normal speed



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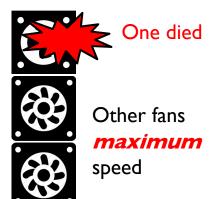
One died



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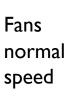
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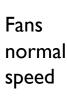






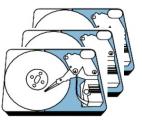
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Disk throughput collapses to **KB/s**



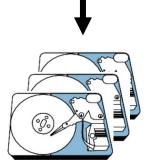
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No!

Bad disks?

Disk throughput collapses to **KB/s**



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 - Cascading impacts e.g. in Hadoop MapReduce



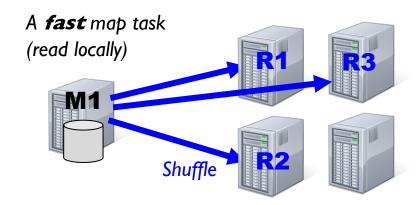
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A **fast** map task (read locally)



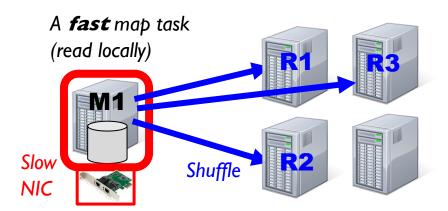


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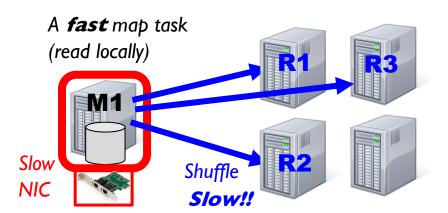


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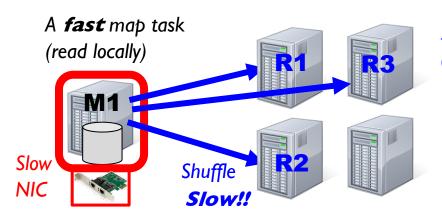


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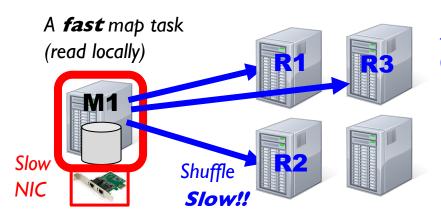
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All reducers are slow ("**no**" stragglers → no Speculative Execution)



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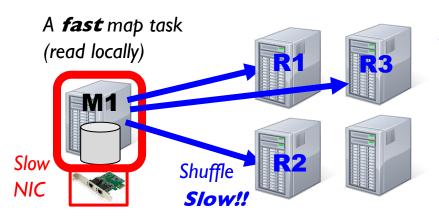


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Use (lock-up) task **slots** in healthy machines for a long time



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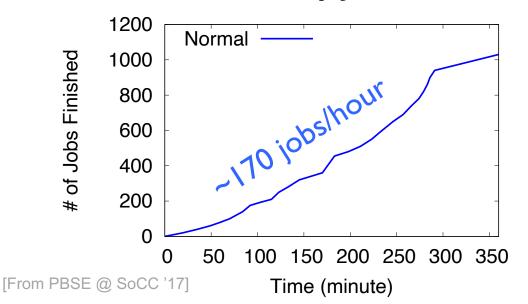




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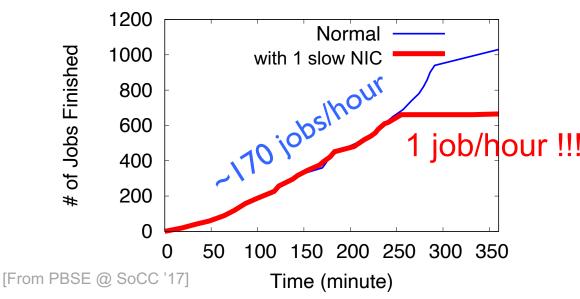
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- Cascading impacts





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- **5** Rare but deadly



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- **5** Rare but deadly
 - 13% detected in hours
 - 13% in days
 - II% in weeks
 - 17% in months
 - (50% unknown)



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Why?

- External causes and cascading nature (vibration ->slow disk); offline testing passes



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- No full-stack monitoring/correlation hot temperature → slow CPUs → slow Hadoop → debug Hadoop logs?



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Why?

- External causes and cascading nature (vibration ->slow disk); offline testing passes
- No full-stack monitoring/correlation
 hot temperature → slow CPUs → slow Hadoop
 → debug Hadoop logs?
- Rare? Ignore?



- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
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Suggestions

- §6.1 **To vendors:** When error masking becomes more frequent (*e.g.*, due to increasing internal faults), more explicit signals should be thrown, rather than running with a high overhead. Device-level performance statistics should be collected and reported (*e.g.*, via S.M.A.R.T) to facilitate further studies.
- §6.2 **To operators:** 39% root causes are external factors, thus troubleshooting fail-slow hardware must be done online. Due to the cascading root causes and impacts, full-stack monitoring is needed. Fail-slow root causes and impacts exhibit some correlation, thus statistical correlation techniques may be useful (with full-stack monitoring).
- §6.3 **To systems designers:** While software systems are effective in handling fail-stop (binary) model, more research is needed to tolerate fail-slow (non-binary) behavior. System architects, designers and developers can fault-inject their systems with all the root causes reported in this paper to evaluate the robustness of their systems.

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Conclusion:

Modern, advanced systems



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Conclusion:

Modern, advanced systems

+ Fail-slow hardware





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Thank you! Questions?

Conclusion:

Modern, advanced systems

+ Fail-slow hardware





EXTRA



Suggestions

□ To vendors:

- Make the implicits explicit
 - Frequent error masking → hard errors
- Record/expose device-level performance statistics

To operators:

- Online diagnosis
 - (39% root causes are external)
- Full-stack monitoring
- Full-stack statistical correlation

To systems designers:

- Make the implicits explicit
 - Jobs retried "infinite" time
- Convert fail-slow to fail-stop? (challenging)
- Fail-slow fault injections

THE UNIVERSITY OF CHICAGO

	Symptoms				
HW Type	Perm.	Trans.	Partial	Tr. Stop	
SSD	6	7	3	3	
Disk	9	4	3	5	
Mem	7	1	0	4	
Net	21	0	5	2	
CPU	10	6	1	3	

Table 4: Fail-slow symptoms across hardware types.

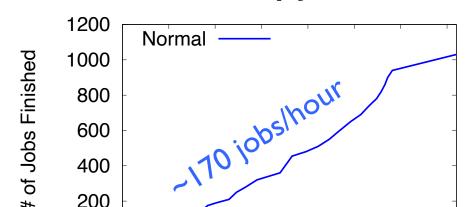
	Symptoms					
Root	Perm.	Trans.	Partial	Tr. Stop		
ERR	19	8	7	6		
FW	11	3	1	4		
TEMP	6	2	1	2		
PWR	3	2	1	2		
ENV	11	3	3	1		
CONF	6	1	0	0		
UNK	5	1	0	2		

Table 5: Fail-slow symptoms across root causes.



Operators

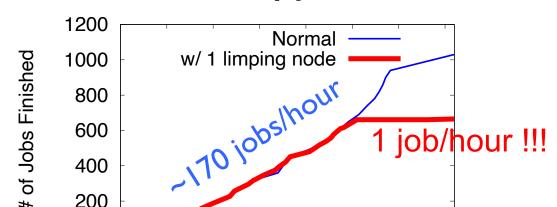
 Cannot use application bandwidth check (all are affected)





Operators

 Cannot use application bandwidth check (all are affected)

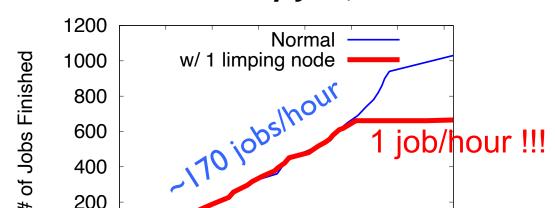




Operators

 Cannot use application bandwidth check (all are affected)

Facebook Hadoop Jobs, 30 nodes



Hadoop, not fully tail/limpware tolerant??



- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- **2** Faults convert



- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- 2 Faults convert
 - Fail-stop → fail-slow

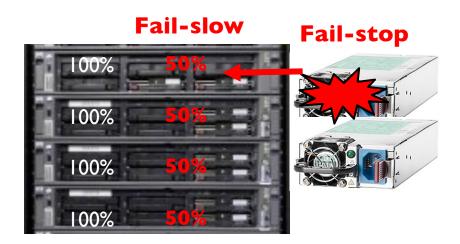


- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- 2 Faults convert
 - Fail-stop → fail-slow
 - Fail-stop power → fail-slow CPUs





- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
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- 1 Varying root causes Device errors, firmware, temperature, power, environment, configuration
- **2** Faults convert
 - Fail-stop → fail-slow
 - Fail-stop power → fail-slow CPUs
 - Fail-stop disk → fail-slow RAID

