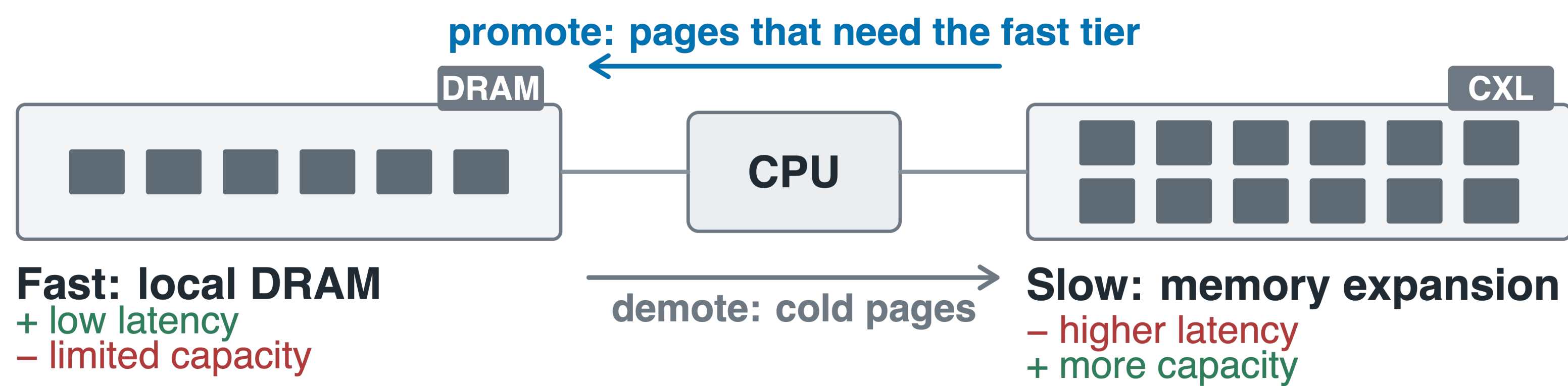
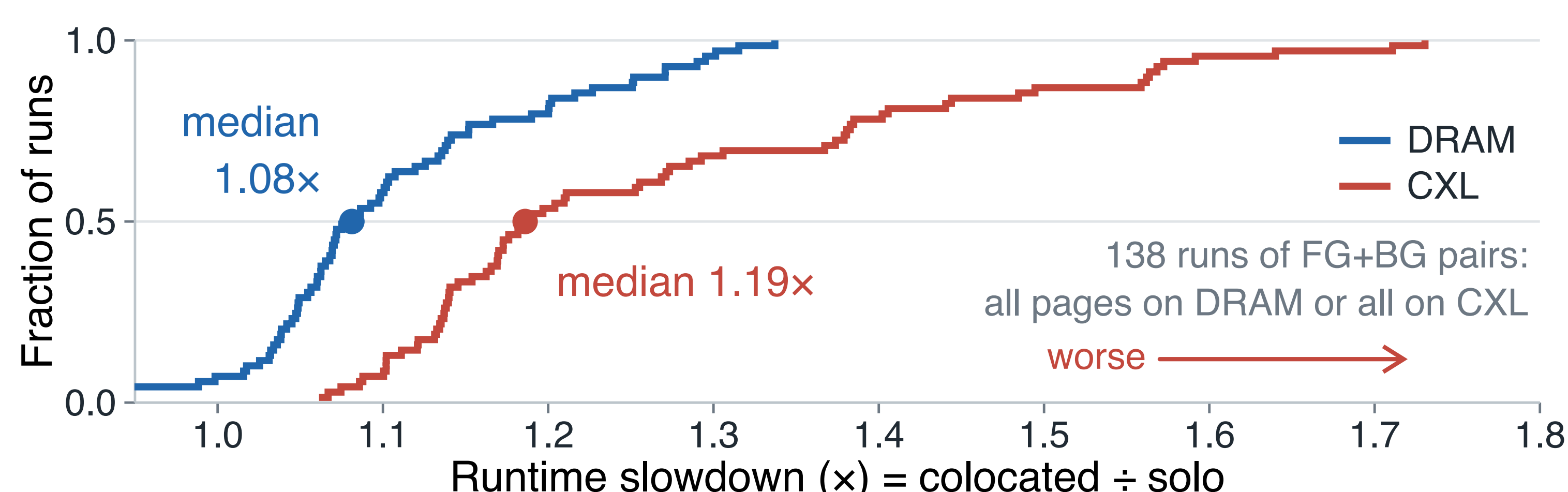


CXL Amplifies Colocation Slowdown

- Memory is scarce and expensive; CXL expands capacity beyond local DRAM, at much higher latency.
- The question: which pages stay in fast memory?



- Colocation: an operator-designated foreground (FG) shares the LLC and memory with best-effort background (BG) co-runners.
- Colocation on CXL slows workloads over 2x as much as on local DRAM: median 19% vs. 8%, worst case 73% vs. 34%.



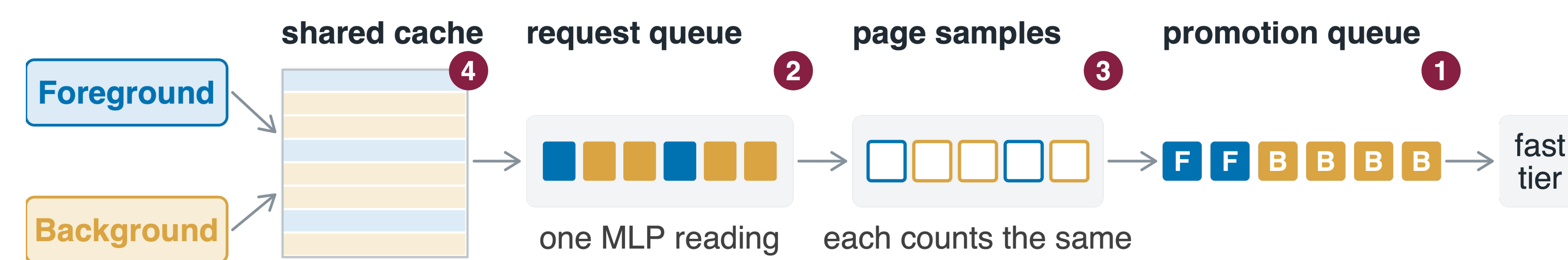
Colocation Aliases Tiering Signals

- Existing systems (NBT, Memtis, Colloid, PACT) rank pages from aggregate observations.
- Under colocation, shared cache and memory interference distort these observations.

Page Access Criticality (PAC), from PACT

$$\text{P Score} \propto \frac{\text{Accesses} \times \text{Fixed cost}}{\text{MLP}}$$

Estimates the stall fast memory could save: each miss's cost discounted by MLP, not access frequency alone.



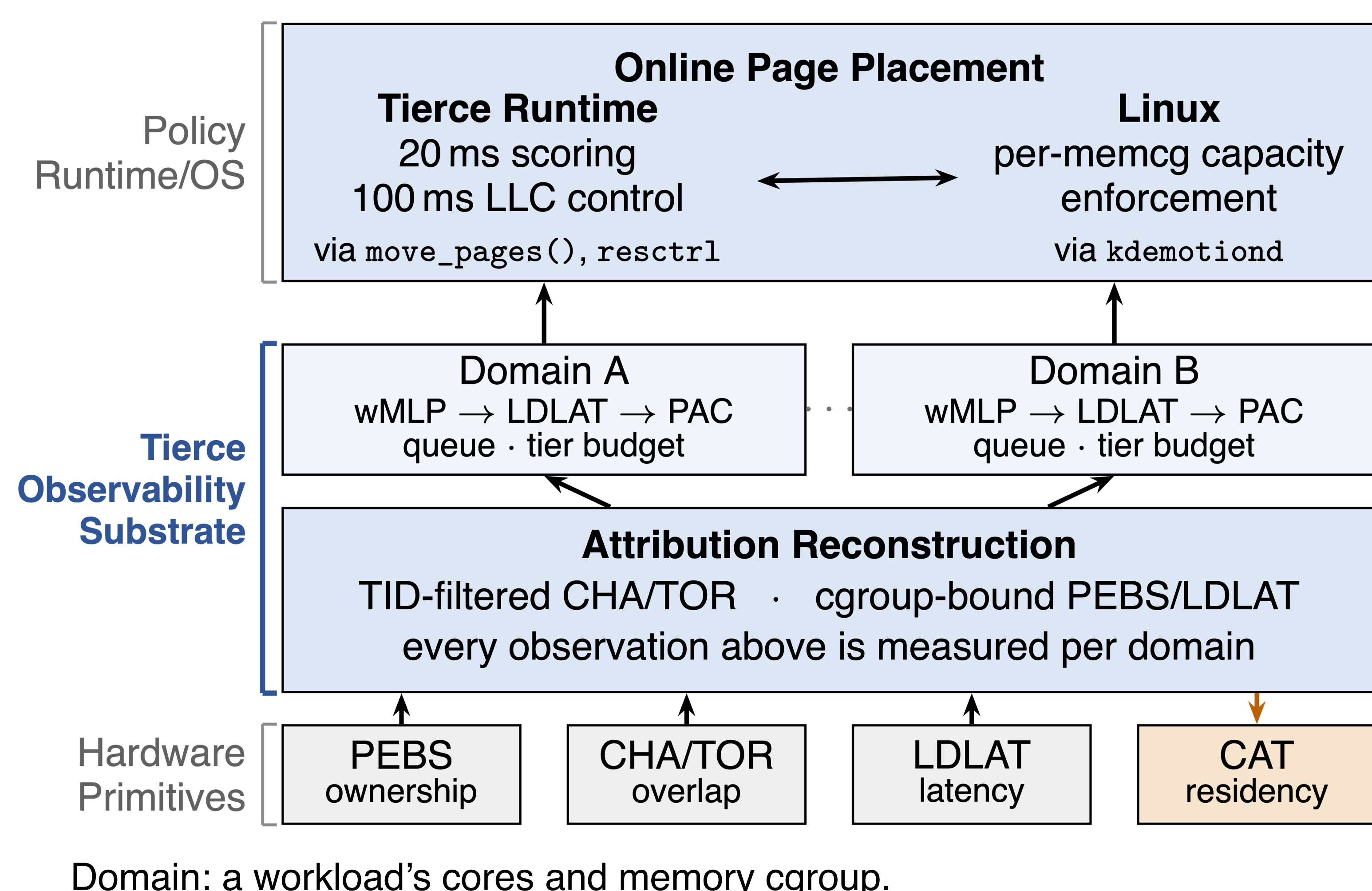
Gap Failures of existing systems under colocation

- | Gap | Failures of existing systems under colocation |
|----------------------|---|
| 1 Shared promotions | one global queue: BG takes up to 95% of promotions |
| 2 Mixed MLP | aggregate MLP: BG compresses FG's criticality scale |
| 3 Contention | fixed cost per miss: contention delays go unseen |
| 4 Cache interference | no LLC control: BG evictions add FG misses |

Colocation turns page placement into an ownership problem: the signals used to estimate criticality blend colocated workloads' behavior.

Tierce: An Observability Substrate for Colocated Tiering

Tierce keeps Page Access Criticality (PAC) as the placement abstraction; it makes measurement, attribution, admission, and LLC control workload-local.



- Isolated Placement:** per-domain threshold, queue, and tier budget
- Workload-Specific MLP (wMLP):** measured on the domain's own cores

Requests in flight



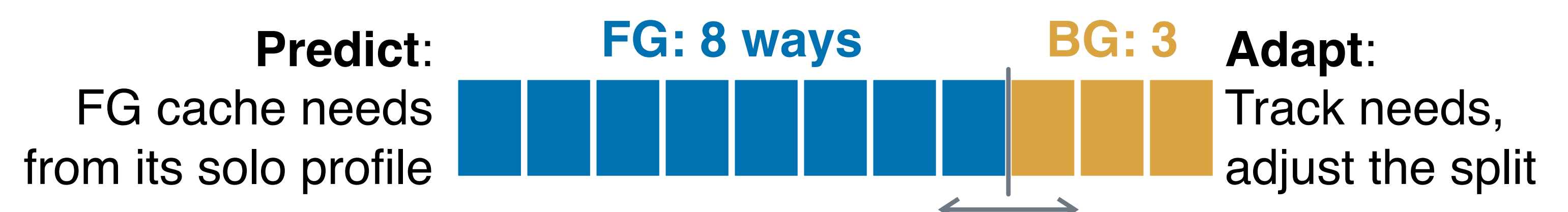
$$\text{FG score} \propto \frac{\text{Accesses} \times \text{Cost}}{\text{MLP}(\text{FG} + \text{BG})}$$

BG lowers FG scores

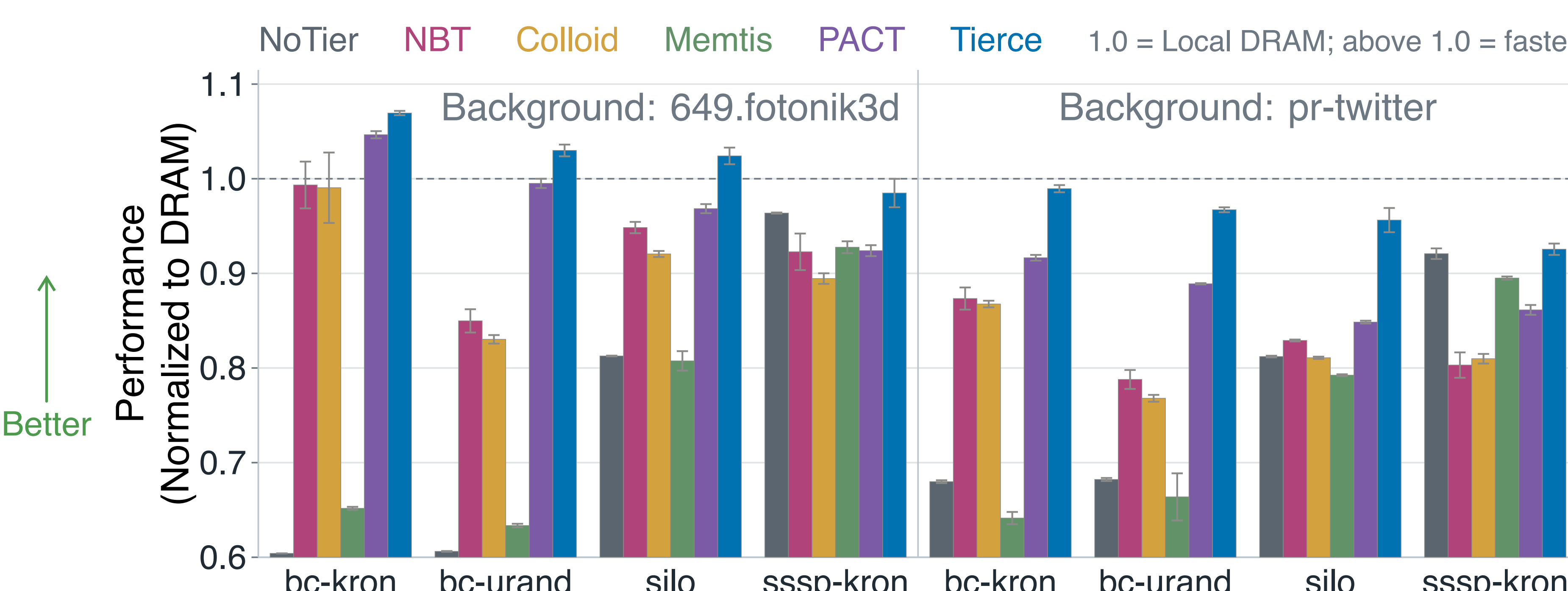
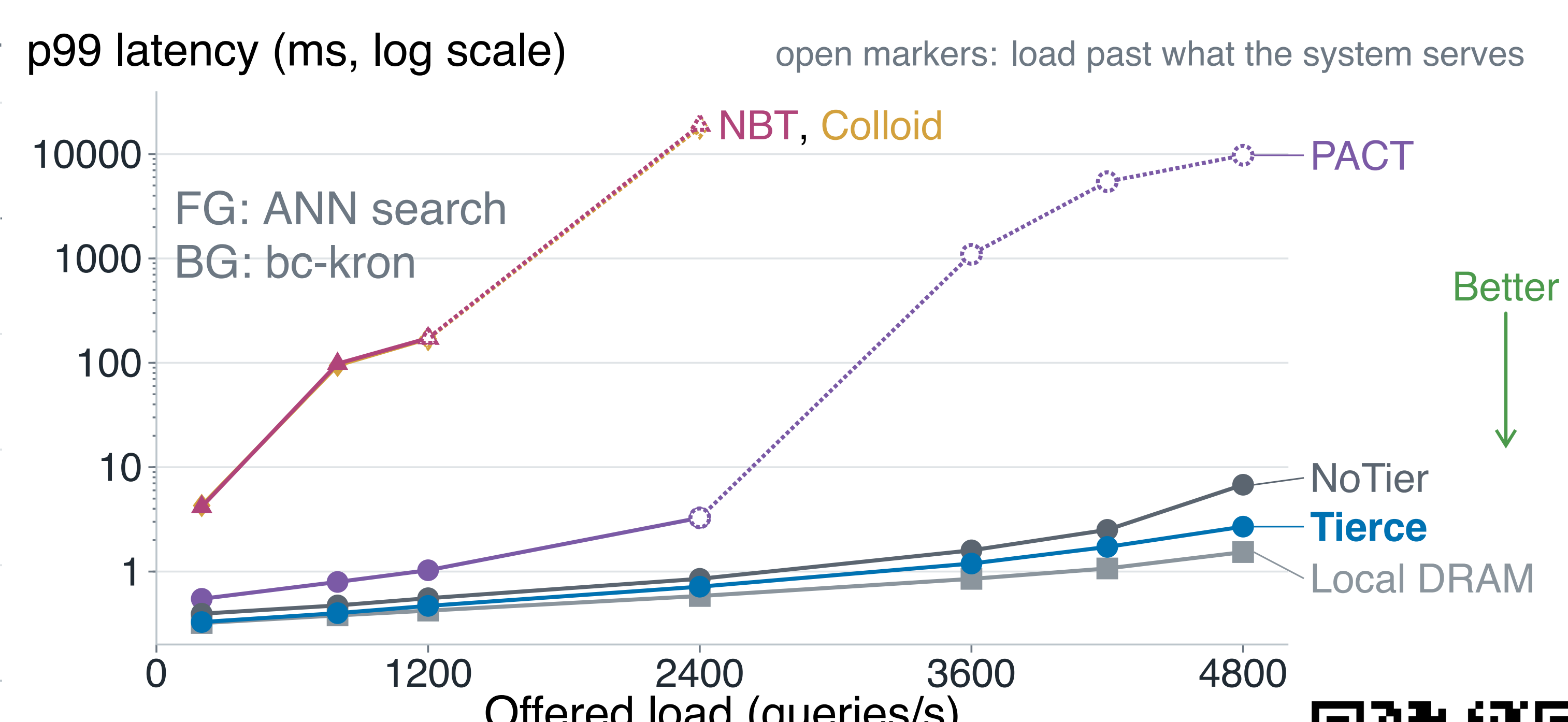
$$\text{FG score} \propto \frac{\text{Accesses} \times \text{Cost}}{\text{wMLP}(\text{FG})}$$

FG's own parallelism

- Latency Selection:** admit only samples above a latency threshold
 - uses online per-access latency to attribute stall cost to each access
 - more accurate than a fixed cost per miss, so promotions target costly pages
- Predictive LLC Allocation:** bound LLC interference with cache ways



Up to 12.6% Higher Throughput and 60% Lower Tail Latency than Best Prior Art



Preserving workload ownership from observation through placement ties each decision to each workload's own costs, improving both throughput and tail latency under colocation.

